

Amazing Consequences

[A Time for Madness](#)

by Alex Helm and Rich Wood

Arkham Asylum in the year 1928. A group of people finds themselves trapped inside as patients with no memory of how they got there or why. Something is going on and answers must be found before everyone loses their minds completely.

[Best of the Wurst](#)

by Nickey Barnard, Martin Jones, Mike Snowden, Julie Winnard

1942: Occupied France. Colonel Kronenburg wants to prove that local Franco/German relations are, in fact, *excellent*. What better way to demonstrate such cordial feelings than with a sausage tasting competition?

'The Best of the Wurst' is a very silly game for 9 players, set in a France not a million miles away from 'Allo,'Allo...

[Blood Manor](#)

by Carol Tierney and Tara Conway

A TV show is filming at Blood Manor, once home to a lord who was accused of being a vampire and later executed as a warlock. They intend to find the truth behind the legend. There are those who will do anything to make sure the truth stays buried.

[Bring 'Em Back Alive Hagggle](#)

by Michael Colao based on the system by Sid Sackson

A hagggle based this time on collecting animals for zoos. This is a pure negotiation game where players try to figure out which animals zoos will pay for and then to obtain those animals.

[Diamond Geezers](#)

by Sue Lee, Graham Arnold, Tym Norris, Clare McNall

Release your inner East End Gangster. Leave it. Sorted. Let's hava cupatea!

Shooters'll be provided by the management.

[Escher's Revenge](#)

by Alex Helm

Wylde Deluzion presents a freeform live roleplaying game for Wraith: the Oblivion. No knowledge of Wraith is needed to play.

It is opening night at the supposedly haunted Empire Theatre, and the premiere of award-winning actor Gregory Charlton's new play, *Escher's Revenge*. The crowds have turned out for what is sure to be a fine evening of classical theatre. But does a vengeful ghost have other plans?

[Final Voyage of the Mary Celeste](#)

by Jim McDougal

In November of 1872 the Mary Celeste was en route from New York to Genoa. It never arrived. What happened? You get to unravel the mystery, by being in the thick of it all.

[Green Death](#)

by Carol Tierney

There is uproar over plans to build on a much loved conservation area. Protestors, environmentalists, politicians, developers and locals all want their say. But this time the debate will end in murder. Can you work out whodunnit?

[Interr'd With Their Bones](#)

by Mel Dymond Harper and Mo Holkar

"Anyone for tennis?" The discreet country-house murder, and a prototype of Time Team collide in 1920s Bassethwaite. Will your sanity survive the latest Epic Experience extravaganza?

[Railways and Respectability](#)

by See game description

The Prince Regent's birthday party offers an excellent opportunity to discuss the building of Railways across the English countryside. However some members of society consider Romance and Respectability to be considerably more important.

Jane Austen and Georgette Heyer, together with a frightening number of Regency Romances, meet 18XX.

[Return to the Mary Celeste](#)

by Jim and Kelly MacDougal

Come join well known marine archaeologist Dirk Piscador as he explores the wreck of the *Mary Celeste*. This is a fun game with mayhem and madness for everyone. You do not need to be familiar with [The Final Voyage of the Mary Celeste](#) to play.

[SPQR](#)

by Tony Mitton

The great Roman Republic stretches through known space. Its mighty Legions stand poised to conquer further worlds. But on Roma, the Republic's capital, the picture is of corruption and decay. While Senators and large landowners prosper the poor suffer. Perhaps bread and circuses will appease them. Or perhaps the weak rule of the Consuls has had its day and the need is for a single, strong leader. An Emperor...

[Survivors of the Naronic](#)

by Tony Mitton, Theo Clarke

The survivors of a mid-Atlantic shipwreck find themselves taken underwater towards an exploding volcano and a lost civilisation. A rip-roaring game of Victorian adventure and intrigue.

[The Drow Ball](#)

A Stormlantern Game

For the first time since the Sundering of the Council, does the prospect of a great and bloody conflict cast a shadow over the peace and prosperity of our lands but hope, it seems, is offered from the unlikeliest of sources.

The Drow Ball will explore politics, bigotry and overcoming historical violence; using the context of the fantasy genre to avoid the potential personal feelings that those subjects might raise if set in the real world. Indeed, the Fantasy Genre allows us to make sure that this will be a lot of fun at the same time.

[The Man In Black](#)

by Brian Williams, AJ Smith

The Man in Black, the most famous assassin in the known Universe, is carrying out a hit tonight, in the very bar named in his honour. Will you be a Local, just minding your own (dubious) business, one of the many who are just passing through, or are you here for the hit itself?

[Veni, Vidi... Bassethwaite?](#)

by Mel Dymond Harper, Wendy Prosser and Mo Holkar

The year is 150 AD. Britannia is entirely occupied by the Romans. Well, not entirely... in the sleepy fortified encampment of Isca Bassetorum, built alongside the Pictish village of Bassethwaite, there is still something of an uneasy tension between conqueror and conquered.

[Zombies on Ice I: We Came Back From Dead Man's Curve](#)

by Ben Llewellyn

A comic horror story from the monsters' point of view. Brains will be simulated by cherry cheesecake.

Bizarre Consequences

[Against the Night](#)

by Nathan Hook

Using the Babylon 5 setting, a mini-larp about human pilots gathered together as the Minibari fleet advances on Earth. It explores the themes of conflict and sacrifice.

[Arkham Asylum: What Have We Done?](#)

by Georgina Okerson

Someone is a murderer. Someone is a cultist. Someone is a professor. Someone is mad. Unfortunately, you can't remember which one of them is you... Figure out who you are and find your enemies before they find you!

[Best of the Wurst.](#)

by Nickey Barnard, Martin Jones, Mike Snowden, Julie Winnard

A 9 player entirely non-serious Freeform set during the German occupation of France during the second world war. May bear a resemblance to a certain TV series.

[Blood and the Sun](#)

by Alex Helm and Richard Wood

A live action game inspired by the wonder and magic of Feudal Japan.

At a ceremony held for dark purposes, a mystery must be solved before it is too late. A gathering of samurai and noble families is sure to result in political and social movement. Meanwhile, rumours of dark magic have others concerned.

[Destination: Parts Unknown!](#)

by Dream Batty, Jon Cloutman and Colin Wallace

On 28th of October 1910 the Royal Geographical Society placed an advertisement within the pages of both The Inquirer and The Times. On April 15th 1912 as per the last will and testament of the late Catherine Langford, the Royal Geographical Society will be holding an open evening to receive bids for the funding of a global expedition to investigate and research the origins of the Atlantis mythology. With such an enigmatic and mysterious invitation what manor of daring do gooder will feel compelled to rise to the occasion and what fiendish villains will be tempted to seize this opportunity for their own gains?

[Diamond Geezers](#)

by Graham Arnold, Clare Gardener, Sue Lee, Tym Norris

Borrowing heavily from the universe of Lock Stock and Two Smoking Barrels, Layercake and Snatch, this short and potentially rather silly game gives you the chance to release your inner East London Gangster.

[Fates in Grey](#)

by Alex Helm, Richard Wood, Jenny Andersson

A game of politics, intrigue and dark fantasy.

Warring nations have been invited to witness the secret rituals of the elves, providing a unique opportunity for various political factions to meet and discuss the future. Some will do anything for peace, and others for war.

[House on the Hill](#)

by Brian Williams, AJ Smith

Stranded in a hotel for the evening! How hard can that be? Well that depends on who the other guests are, doesn't it? Play in the 1928 or 2008 version of the game. The events of the past can influence the future, but can the future influence the past?

[Intrigue in the Clouds](#)

by Dean Edgell, Dana Edgell

1886 & the world is not quite our own. Queen Victoria rules Britannia, the Ripper haunts Whitechapel, unknown forces are at work & Europe stands at the brink of war. Join the airship Royal Victoria as she crosses the Atlantic. Cross wits with notorious diplomats, spies, scholars, heroes, rogues, killers and worse. The occult mixes with mystery, love and danger on a GothicPulp airship.

[Saints & Sinners](#)

by Mystery In Mind

Saints and Sinners is an Espionage LARP for up to thirty players incorporating some of the world's secret services dedicated to further the aims of their respective countries.

[Squaring the Circle](#)

by Graham Arnold, Karen Banfield, Steve Hatherley, Alex Helm, Tym Norris, Su,

A Peaky 2008 game in which reality and magic collide. An amateur magic group try to cast a spell to save their village from development but get far more than they bargained for.

[The Celebrity Big House \(working title\)](#)

by Julie Winnard, Adam Hayes

The Big House reality TV show has always attracted controversy; things are already getting strained in this year's run of the Celebrity version. Audiences watch avidly to see which unstable personality will crack first under the 24-hour surveillance, and there are rumours of a Really Big Surprise in tonight's special eviction edition...

[The Climbing Game \(working title\)](#)

by Mo & Mel

This game is about a group of climbers who get trapped in a mountain refuge by adverse weather. Claustrophobia, tension, and other such things will be rife. More details to follow!

[The Dilithium War](#)

by Tony Mitton

A Human Federation Away Team must explore an alien planet for the Dilithium ore Mankind desperately needs. Rival aliens and mysterious natives are only part of their difficulties. A live combat (non-contact) game.

[The Last Days in Peking](#)

by Jason and Vickie Gorringe, John Gathercole

It is 1900. The foreign legations in Peking are surrounded by boxer rebels. Low on food and ammunition, the defenders hold out, in the hope that a relief column will arrive in time to save them.

[The Show Must Go On](#)

by Mo & Mel

Set at a provincial theatre in the 1930s, the cast and crew of a touring production find their leading lady brutally murdered, just hours before first-night curtain-up.

[The Wreckers](#)

by Chris Shannon and Beth Libby

These shipwrecks defy reason. Everyone has a theory for the disasters' cause, named "The Wreckers," but the mystery has attracted strangers to Clairmouth; Naval officers, vengeful relatives and amateur sleuths. With a tall ship amidst a Nor'easter, it's time. Discover the truth or be wrecked in the unfolding intrigue.

[Time Warp](#)

by Carol Tierney, Andy Brown, Tara Conway, Gary Tierney

After the collapse of civilisation, things changed. Rocky Horror moved from Cult Classic to actual Cult. Schisms between the Church of Rocky, the Fellowship of Frank and the others have almost resulted in civil war; only the Narrator has the answers, and he's lost hundreds of years in the past

[To say nothing of the Groom](#)

by Roger Gammans

All was not what it seemed at the wedding of John & Juliet - You were sure this was to be an event to remember but even you couldn't have guessed why.

Curious Consequences

[A Matter of Providence](#)

by Ian Goolding, John Gathercole, Robert Smith

A Matter of Providence:

A LARP set in early 18th century colonial America.

A game of suspicion, accusation and dark revelation.

[Air Today, Gone Tomorrow?](#)

by Mel Dymond Harper and Mo Holkar

It's chocks away at Bassetthwaite International Airport as the world's press assemble to watch the maiden flight of Mammon Inc.'s new luxury airliner. Tickets are like gold dust, but before you board will you be able to cope with stress? drugs? incomparably bad singing? smuggling?... and that's just the pilots. Will the flight lift up, up and away, or will Mammon's hopes crash and burn on the runway?

[All's Well That Ends](#)

by Russell Harris, Heidi Kaye, Anthony Winter, Jane Winter, AJ Smith

Plague stalks the streets of Elizabethan London. The *Swan Theatre* has been closed, and tonight's performance of Kit Marlowe's well-received *Doctor Faustus* has been cancelled. Disgruntled patrons and theatre folk alike are crammed into a low tavern, *The Final Curtain* - the very place that Marlowe's corpse was discovered just hours previously.

[Almost Crazy](#)

by Mel Dymond Harper and Mo Holkar

It's the Summer of Love, and one small town in northern England isn't going to miss out on the mellow peace vibe. Bassetthwaite Music Festival is the cosmic event of the year, particularly for bands who didn't get invited to any of the decent festivals. We follow two such bands of idealistic struggling newcomers, as they chase the dream to become... Almost Crazy.

[Careless Talk](#)

by Tony Mitton

A fairly light-hearted game of comedy Home Guard troops, paratrooping nuns and Cthulhoid monstrosities.

[Dance and Danseability](#)

by Alison Rider Hill and AJ Smith

Spend an hour on Sunday preparing for Sharp and Sensibility by learning the dances which may be danced at Court, at Almack's and elsewhere... It is also possible that, in this private Dance party, the waltz may be introduced even though the Patronesses have not yet given their Approval.

[Fury's Vengeance](#)

by Alex Helm, Rich Wood

The Imperium of Man faces a terrifying threat from ever-ravenous alien invasions. But can the locals work together to stop it, or are they all doomed? This game is based upon the 'Warhammer 40K/Dark Heresy' game setting.

[Realm of the Munchkin](#)

by Carol Tierney, Gary Tierney, Andy Brown, Carl Williams

Adventurers wanted to fight monsters, steal treasure and ~~stab your buddy~~ win fame and glory.

[State of Aggression](#)

by Alex Helm, Rich Wood, Jenny Andersson

A dark fantasy game of politics and intrigue. A diplomatic meeting is called to try and bring peace between rival nations. However, once again many seek to twist things for their own ends. This is a follow-up to 'Fates in Grey', but new players are more than welcome.

[The Ghosts of Urquhart](#)

by Tony Mitton, A.J. Smith and Sue Lee

A rip-roaring game of Victorian science, adventure and interplanetary travel. With gadgets.

[The Quest for El Dorito](#)

by Mo Holkar and Mel Dymond Harper

A group of conquistadors seek the legendary City of Gold. But will squabbles and wrangles undo their expedition before it can triumph? (Yes, probably.)

[Toy Story](#)

by Nickey Barnard and DT

A game of back-stabbing, intrigue and tea parties. It's not all lollipops and sherbert in Toyland, you know.

[Transhuman Space: Islandia Nights](#)

by Peter Miller

Are you human?

The year is 2100. Genetic engineering, AI and mind uploading are commonplace. A wealthy businessman is holding a party on the space habitat Islandia, and you're invited. But are the other guests just here to have fun? Are they all what they seem? And are you?

[Veterans' Day](#)

by Clare Gardner/Mike Grace/Alex Helm/Martin Jones/Adrian Smith/Mike Snowden

25 years ago was the age of Superheroes, who saved the Earth from the Alien threat. Today we celebrate the end of the war, and honour their sacrifice, with the last remaining veterans.

You are cordially invited to attend. Formal dress is advised.

[Victoria Junction - All Change Please!](#)

by Nickey Barnard, Jerry Elsmore, Alex Jones, Sue Lee, Tym Norris, Mark Steedman

The sleepy junction station at Temple Normaton, where the privately owned Woodthorpe Junction Railway meets the North Midlands Railway, has become a hive of activity today as it prepares for the arrival of Her Imperial Majesty Queen Victoria.

This is a horde game which will have 6 cast characters who will remain as the same characters throughout the game and then a horde group who will play roles for as little as 30 seconds up to an hour or so, as passengers, hotel guests, and assorted others. We aim for things to stay *on track* and for no-one to get ideas above their *Station*

[Watching](#)

by Carol Tierney, Gary Tierney, Andy Brown, Carl Williams

It's been years since world peace was declared and the heroes were outlawed. People all over the planet have enjoyed a time of great prosperity and harmony. But the peace has been broken, a new super villain has appeared and there is literally nothing to stop him. Nothing except you - the old heroes.

Dramatic Consequences

[An Ecumenical Matter](#)

by Nickey Barnard, Matt Bull, Philippa Dall, Mike Grace, Steve Hatherley

An Ecumenical Matter is set in the diocese of Peaky-in-the-Sea, following the tragic death of Father Francis. As Father Francis was going to be promoted to the position of Bishop of the Diocese of Peaky-in-the-Sea (Rocky Island, Stony Island and Pebbly Island), this now leaves the position open...

[B.A.D. Books](#)

by Mo Holkar, Mel Dymond Harper, Graham Harper

"This afternoon, why not pop down to Bassetthwaite And District Books, your premier local independent retailer of reading matter? There's everything from the latest bestsellers to the most arcane literary curiosities. And local girl made good, Paige Turner, will be signing copies of her hard-hitting autobiography *Shaking Off My Roots* – and talking about how she overcame the disadvantages of growing up in Bassetthwaite to become the renowned gardening writer she is today. We here at Basset FM will be covering the event live, so it's also your opportunity to meet me, Jenny Taylor, and the crew.

"In other unrelated news, police have identified the human remains that were recently found buried near the sixth-form clubhouse at Alderman Evans Memorial High School. Inspector Seymor, leading the investigation for Bassetshire Constabulary, announced that the body is that of teenager Barry Cade – a pupil at the school who disappeared nearly twenty years ago. The cause of death has not yet been established, but the Inspector said that 'some sort of ghastly occult ritual' seems to have been involved."

[Big Brujah](#)

by Carol Tierney, Andy Brown, Gary Tierney

Are you a creature of the night? Exclusive opening for the right soul - one night only - Interview for a Vampire - Casting Party - Dark Horses Nightclub, First night of the dark moon, after dark.

[Blood on the Carpet](#)

by Dave Collis

D, is for drama. We are however thoroughly English and therefore there is no crisis, just the Throne of Amber to be won, the only Throne that counts. The drama though is waiting to happen – lies, death, and an ardent desire to win above all.

[Davy Jones' Locker](#)

by Mark Schaefer

Blackheart the pirate, scourge of the Caribbean, is dead. But where is his treasure? And where are his revenge-seeking crew?

[Destination: Parts Unknown!](#)

by Dream Cloutman-Green, Jon Cloutman-Green, Colin Wallace

On 28th of October 1910 the Royal Geographical Society placed an advertisement within the pages of both *The Inquirer* and *The Times*. On April 15th 1912 as per the last will and testament of the late Catherine Langford, the Royal Geographical Society will be holding an open evening to receive bids for the funding of a global expedition to investigate and research the origins of the Atlantis mythology.

With such an enigmatic and mysterious invitation what manor of daring do gooder will feel compelled to rise to the occasion and what fiendish villains will be tempted to seize this opportunity for their own gains?

The Royal Geographical Society is in mourning after the death of Catherine Langford. The widow Langford is survived by her only daughter Georgina. Both a loving mother and devoted wife she was known to be a forward thinking if not eccentric authority on the origins of civilization, publishing many acclaimed papers and continuing to have an active role in the Royal Geographical Society up until she died peacefully in her sleep.

[Happy Birthday, Jonathan!](#)

by Steve Hatherley, Tony Mitton

Characters from *Buffy the Vampire Slayer* and *Angel* gather in Los Angeles' *Caritas* Karaoke bar to celebrate the birthday of the world-famous Jonathan.

[Haunted - "Revamped"](#)

by Carol Tierney, Andy Brown, Gary Tierney

The TV show "Englands Most Haunted Houses" has gone to visit a remote country house - it had been abandoned for many years until a recent film crew from a rival TV show went in - they haven't been seen since. Uncovering the mystery of what happened to them will make great television!

[Hollywood Lives](#)

by Kevin Jacklin and Reiner Knizia

Hollywood Lives by Kevin Jacklin and Reiner Knizia. Become a Hollywood star for an evening of moviemaking mayhem. See such classics as 'The Maltese Pigeon' or 'Gunfight at Tiffany's' come to life before your very eyes. And then vote on the winning movies at the academy awards!

[Les Invités Non Invités](#)

by Matt Nixon, Mik Reed & David Kirkham

'Les Invités Non Invités' is A Dark Ages Cthulhu freeform for 15 players blending the political intrigue of humanity with the power struggles of those beyond. Wedding festivities in a provincial duchy are destined to become a day to remember, for those that still can.

[Loft Treasures](#)

by Mel Dymond Harper, Graham Harper, Mo Holkar

The excitement is palpable as this month sees Bassethwaite play host for the first time to the hit BSkyBBC show "Loft Treasures". What priceless (or worthless) masterpieces will the residents of this historic northern town unearth from their attics and garages? What wonders will their ancestors have bequeathed to them? Perhaps viewers will even be lucky enough to catch a glimpse of the legendary Bassethwaite Harness, handed down from ferret-handler to ferret-handler through the generations. And will Basset Hall see the revelation of a well-loved presenter's retirement? Tune in to find out...

[Miss Maypole and the Christmas Pudding Affair](#)

by Graham Arnold, Nickey Barnard, Jon Cloutman-Green, Dream Cloutman-Green, Clare Gardner, Sue Lee

It's December 24th 1933 and tonight is the traditional Christmas Eve party which has been hosted by the Asquith-Jones family of Cerne Abbas, Dorset for at least three generations.

It's a vitally important event for the family as it is the one occasion every year that the Asquith-Jones use to demonstrate how much taste, sophistication and most importantly money they have in comparison to the St John-Smythe family. Plus they get to show the St John-Smythe family how to throw a party before the St John Smythe's New Years Eve party.

[Night Train](#)

by Tony Mitton, Traci Whitehead, Charlie Paull, Su Jolly, Roger Gammans, Tym Norris

It is a perfectly ordinary day when you got on the train. How were you to know all was not quite as it seemed? Your life and your fate are in your hands on the Night Train. You are heading towards your destiny, but where will you get off?

[Siege Mentality](#)

by J. Tuomas Harviainen, Roger Gammans

A 'traditional' style zombie plague has hit the town, you and a few other people have managed to hole up. Can you survive and get to long term safety?

[Slash!](#)

by Mike Young

Slash is the game of really bad internet fan fiction.

Slash will contain adult themes and situations and is REALLY not suitable for players under the age of eighteen

[The Clockwork Café](#)

by Brian Williams, AJ Smith

It's 1905. On the shores of Lake Geneva stands the exclusive *Clockwork Café*. Run by the enigmatic Richard Blanc, it doubles as the secret meeting place of the Society of Lady and Gentleman Adventurers. Here the spies, adventurers, master-criminals and detectives of the Great European Powers meet on neutral territory to exchange tales of daring-do.

[The Day the Music Died](#)

by Heidi Kaye, Janet Young, Jerry Elsmore, Jim Ashby, Kath Banks

It's 1965 and the FAB Music Awards have just had a shock result with the relatively unknown Lovebirds taking first prize. Join musicians, record promoters and the press at the after awards party aboard Radio Rebecca just before DJ John Corr plays the winning record on his Evening Show.

[The Fall of the House of Basset](#)

by Mo Holkar, Mel Dymond Harper

Ever wondered what story lies behind the blackened, ruined mansion on top of Basset Hill? Probably not, because we've never mentioned before that there is one. But there is! – and now's your chance to live its legend, in this Gothic-tinged late-Victorian melodrama freeform. Expect port-glugging hedonism, downtrodden millworkers, mysterious forces of the occult, never-darken-my-door disinheritings, atmospheric crashes of thunder, cloaked strangers, sinister circus folk and much, much more in... The Fall Of The House Of Basset!

[The Highgate Club](#)

by Adrian Smith, Steve Hatherley, Cat Tobin, Alan Paull, Mark Steedman, Philippa Dall

There are gentlemen's clubs. There are clubs for estate agents, engineers, policemen and lawyers. There are the Masons. Then there is the Highgate Club, which caters for those who live extra-ordinary lives.

Tonight the auction for "the Volcano" is being held. The Volcano, and its remote Pacific island (which has been named St Martin's-in-the-Pacific).

[The Linfarn Run](#)

by Tony Mitton

Five years after the War, unregistered light-trader *Kestrel* makes a routine run to the Linfarn system with a motley collection of passengers and cargo aboard. It's just another routine trip; just another pay-day.

[The Quality of Mercy](#)

by Alex Helm, Jenny Andersson, Rich Wood, Carl Williams

An occupied city is about to undergo a vote to determine its future place in the world. But many across the world may try and influence the vote for their own purposes. Meanwhile, are there far greater issues at stake?

Wylde Deluzion presents a game of dark fantasy politics, intrigue and world-changing consequences. This is third in a series that has run at Consequences over the last few years. Returning players and new players are all very welcome.

[Time for Tea](#)

by Dream Cloutman-Green, Jon Cloutman-Green, Colin Wallace

In a future where the British Empire still reigns supreme, tea is all. Tea is the supplier of moral fibre to the human race allowing its continued success throughout the galaxy, regardless of the jolly foreigner races that keep insisting otherwise. The war on the edges of the Empire has been running for over 5 years now and the tea supply has been stretched by

the need to supply ships so far away in order to avoid overwhelming failure. This has caused the price of tea within the rest of the empire to rise to the point where riots have been politely implied on some planets if extra tea is not provided soon. Imagine the devastation therefore when the Empires largest tea freighter was 'tea napped'!

It is essential for the future of the Empire that the tea is returned and so a negotiation team has been sent to the nearest space station in order to ensure its return. However in a Universe where radical Beanists threaten to destroy the true leaf and infusiantistas have started to refute the benefits of the blessed caffeine can the negotiations succeed

Join Evil Twin Inc for a game of Victorians in space with tea! Muffins to be provided

Extraordinary Consequences

Almost Crazy

by Graham Harper, Mel Dymond Harper and Mo Holkar

It's the Summer of Love, and one small town in northern England isn't going to miss out on the mellow peace vibe. Bassethwaite Music Festival is the cosmic event of the year, particularly for bands who didn't get invited to any of the decent festivals. We follow three such bands of idealistic struggling newcomers, as they chase the dream to become... Almost Crazy.

Crisis

by Carol Tierney, Andy Brown, Gary Tierney

According to all official records you don't exist. The team does not exist. The department that recruited you does not exist. The bunker you are stationed in does not exist. The threat you defend the world against does not exist. Unfortunately the alarms that began sounding fifteen minutes ago definitely do exist.

Foundations

by Hanbury Hampden-Turner & Rachael Hampden-Turner

Five newly constructed space stations are mandated with the protection of Earth. Born out of an uneasy alliance between Earth's five ruling nations, can their occupants overcome divided loyalties and save Earth from impending doom?

Hollywood Lives - The British Summer of Love 1968-69

by Kevin Jacklin and Reiner Knizia

The late sixties was a time of extraordinary upheaval in swinging Britain. The post-war baby boom led the way in bringing fresh ideas to politics, fashion, music and – yes – to cinema. So let's celebrate all that's great about flower-power, psychedelic Britain and bring to light again some of the classic (but alas no longer remembered) movies of the era.

In Hollywood Lives you get to become one of the movers and shakers in the movie business, and bring to life a number of film trailers. You also get to wheel and deal, and to vote in the Academy awards.

Intrigue Beneath the Waves

by Dean Edgell and Dana Edgell

The Year is 1887. The World is not quite our own. Queen Victoria rules Britannia and all her colonial possessions. The Great Powers of Europe stand on the brink of war. Join us on a voyage of discovery to the bottom of the sea, aboard a miraculous new bathysphere.

[Last Chance Saloon](#)

by Gary Tierney, Andy Brown, Carol Tierney

Welcome to the last chance saloon, watering hole to the quick and the dead. Where the good the bad and the ugly gather. Here for a fistful of dollars you may find out how the west was won, for a few dollars more you can ride the high country on the next stagecoach to Purgatory. Whether you're an outlaw, the gunslinger or a high plains drifter it doesn't matter - all of the wild bunch are served in this joint.

[Let Nothing You Display](#)

by Graham Harper, Mel Dymond Harper and Mo Holkar

It's Christmas time in the small northern town of Bassethwaite, and this year promises to be a festive season to remember. The Bassetshire Museum is throwing open its doors for a seasonal sleepover, with young and old alike bringing along their sleeping-bags and pillows to spend the night in the museum's dusty galleries. Would you prefer to sleep under the skeleton of *Bassetosaurus batrachia*, or in the Egyptian mummy room? And, of course, we expect a visit from everyone's favourite cheerful bearded gentleman, bringing a whole new meaning to the concept of 'grotto'. Whether you've been naughty or nice – he'll have something for you in his sack. Find out what on Saturday afternoon!

[Miss Maypole and the Christmas Pudding Affair](#)

by Graham Arnold, Nickey Barnard, Jon Cloutman-Green, Dream Cloutman-Green, Clare Gardner, Sue Lee

From the team that brought you Diamond Geezers, and Carry on at Camp David there comes a new franchise, inspired by Our Agatha.

It's December 24th 1933 and tonight is the traditional Christmas Eve party which has been hosted by the Asquith-Jones family of Cerne Abbas, Dorset for at least three generations. Their next door neighbour and guest Theodore St-John Smythe had the audacity to die last night and it's thrown the seating arrangements for dinner right out.

Join the Asquith-Jones, the St John-Smythes and their friends for Christmas Eve and ensure this is a party that will go down in history.

[Night Train](#)

by Charlie Paull, Traci Whitehead, Tony Mitton, Roger Gammas, Tym Norris, Su Jolly

It was a perfectly ordinary day when you boarded the Night Train. How were you to know all was not quite as it seemed? Your fate is in your hands on the Night Train. You are heading towards your destiny, but who are your fellow passengers, and where will you get off?

[Once The Smoke Clears](#)

by Alex Helm, Rich Wood

On the 50th anniversary of the nuclear apocalypse, various survivor groups have come together to hear a big announcement. But will the secrets of the past finally be revealed? A post-apocalyptic game in the style of Fallout/Mad Max/Book of Eli etc.

[Once Upon a Lily Pad](#)

by Traci Whitehead, Heidi Kaye, John Kammer, Adrienne Gammons

There's trouble in Fairytale land. The Frog King has gone missing and everything is changing. Something needs to be done!

[Operation Mission Accomplished!](#)

by Tony Mitton, Graham Arnold, Nathan Richards and Richard Salmon

A *Paranoia!* freeform bearing no relation whatsoever to any recent military action or its aftermath. The game will have genuine plot, and not be a kill-fest. Please bring a Nerf gun or equivalent.

[Putting on the Glitz](#)

by Carol Tierney, Andy Brown, Gary Tierney

Luvvies, Darlings, Stars and Starlets - Tonight is your night to sparkle - The fabulous Chris Trace has invited you to his birthday party!

It's been the talk of the town for weeks, anyone who is anybody is going to be there. But just what is going on behind all those masks and sequins?

[Star Trek: The Markovian Tendency](#)

by Peter & Georgina Bensley

The USS Sinclair has arrived in the Auxilan sector on a mission of deep space exploration, where two starfaring nations are on the brink of war and a small party of civilian explorers have made a startling discovery. A Star Trek game, set shortly after the TNG/DS9 era.

[Tabula Rasa](#)

by Rachael Hampden-Turner & Hanbury Hampden-Turner

Six people awaken on a remote island with no memory of who they are or what happened to them. Meanwhile the government has sent an investigative team to find what has happened to their missing operatives.

[The Deliverance](#)

by Clare Gardner, Martin Jones, Allison Mawhinney and Rich Perry

The year is 1805; imagine an alternate history where space travel was discovered earlier than ever thought possible.

You are aboard the Deliverance returning to Earth after the successful rescue of survivors of the Vanguard.

Your metallic sails crackle with energy as you are propelled forward riding the currents of space; but is everything as it appears?

[The Koenig Dead](#)

by Tony Mitton

The Koenig Dead is a dark, fairly hard science fiction game loosely inspired by a recent Joss Whedon TV show. It is a semi-sequel to *The Linfarn Run* with some characters from that game. It won't be for everybody. Really, it won't.

[The Last Voyage of the Santa Anna](#)

by Graham Robinson

"In 1883, the steamship Santa Anna left Liverpool, bound for New York. Many legends have grown up around her final voyage. It seems unlikely that her true fate will ever be known, not least due to the wild stories of intrigue and the supernatural told by some of the survivors..." - Lost Ships of the North Atlantic

[The Linfarn Run](#)

by Tony Mitton

Five years after the War, unregistered light-trader *Kestrel* makes a routine run to the Linfarn system with a motley collection of passengers and cargo aboard. It's just another routine trip; just another pay-day.

[The Lists of Avalon](#)

by Helen Jones, Martin Jones, Nickey Barnard

Welcome to Avalon AD 1199 - the realm of Arthur the Lionheart! Albion is a broken land being fought over by Arthur's son, Prince John, Guinevere, Mordred, Athelstane, and others 'borrowed' liberally from Robin Hood, Arthur, Ivanhoe, Shakespeare, and even from recorded history.

The fate of the realm is to be decided at this Tourney... so break out your 'Knights of old' costumes and join in the fray.

[The Quest for El Dorito](#)

by Graham Harper, Mel Dymond Harper and Mo Holkar

Legends tell of the fabulously wealthy South American city of El Dorito, its streets paved with chips of gold. Many have sought riches and glory questing to find it – and perished in the attempt. The ill-assorted crews of conquistadors aboard the *Soplar Fuerte* and the *Cuadro de Cerebro* must each, no doubt, have their own ambitions for how to spend the treasure, should they succeed in locating El Dorito and claiming its prize. But can they set aside the quarrels and differences of the voyage, and of their pasts, to face the challenges of the quest together? As the old Spanish proverb says – those who can't hang together, will surely be massacred by justifiably peeved natives.

[The Unicorn in Winter](#)

by Dave Collis and Ben Harvey

The Monarch of Amber tires and desires the family attend the dinner table. The more ambitious children of the blood can smell a weakened animal and know this is the time to strike. Coup, abdication or loyalist take your pick and defend or claim the throne.

[To Reign in Hentzau](#)

by David Townsend and John Golden

In a thirties Balkan country, the Lord Protector's car lies shattered by a bomb-blast. Now the ruling elite and their foreign backers gather to determine the future ruler of the country amidst the shadows of murder, treachery and rebellion.

[Veterans Day](#)

by Clare Gardner/Mike Grace/Alex Helm/Martin Jones/Adrian Smith/Mike Snowden

25 years ago was the age of Superheroes, who saved the Earth from the Alien threat. Today we celebrate the end of the war, and honour their sacrifice, with the last remaining veterans.

You are cordially invited to attend. Formal dress is advised.

Fabulous Consequences

[A Turn on the Radiance Rose](#)

by Doug Freedman, Sue Lee, Kristen Pierson, Eva Schiffer, Steve Vig

You are cordially invited to a Séance held by Rudolpho the Great and Powerful and the Famed Spiritualist Eleanor Van Klief. The Gates Between the Worlds will open in the Radiance Rose Pullman dining car of the Union Pacific train, New York to Chicago at 7pm sharp. Boarding is at Grand Central disembark at Union Station.

[A Will to Murder](#)

by Mo Holkar

A Will to Murder is set in the 1930s in Albion House, a stately dwelling in the small English village of Highthorpe. Albion House belonged to Roy O'Leary – who was murdered yesterday afternoon. Roy O'Leary was an elderly and wealthy man, and there are several family members who may benefit from his last will and testament. O'Leary's lawyer has asked the family to gather together at Albion House, the day after the murder, to hear the reading of the will. The police are also present – because the O'Leary family are the prime suspects in the murder case. Everyone listens respectfully, as the Lawyer reads out the will. The main clause is very simple, as O'Leary must have had a premonition or warning of his dreadful end. The whole of Roy O'Leary's splendid fortune is left to whoever identifies his murderer!

[Absalom's Reach](#)

by Alex Helm, Rich Wood

A group of Rogue Traders (merchant princes) have returned after a ten year mission to explore a newly rediscovered area of space and must now report back on their findings to the officials of the Imperium. Freeform based in the Warhammer 40K setting.

[All Rite on the Night](#)

by Graham Harper, Mel Dymond Harper, Mo Holkar

The venerable Bassethwaite Occult Society is preparing to hold its traditional combination Annual General Meeting and Winter Solstice Rite. If previous years are any indication, this promises to be a good excuse for drinking, genteel theological debate and maybe some giggling over the intended usage of certain suggestive arcane objects. However, perhaps this year will be a little different what with the influx of new members, the recent curious weather and a lunar eclipse predicted to coincide with the rite?

[Collision Imminent!!!!!!!!!!!!](#)

by John Corrado Jr., Anne Cross, Jeff Diewald, Philip Goetz, David Lichtenstein, Michael McAfee, Don Ross, Alex Thorn, Mark Waks

COLLISION IMMINENT! Can someone turn that alarm off? Please report to your assigned lifepod station immediately... Have you seen Fifi? Why does that engineer look worried? ...where a trained and friendly Imagineeriumi½ starship cruise line crewmember will help you... Did you hear that thump? COLLISION IMMINENT! What do you mean I can't get another Rigellian Core Meltdown to go? What am I supposed to drink while I wait? Is the air getting thin in here? ...to safely board a lifepod that will carry you to rescue in the unlikely event of an actual evacuation... COLLISION IMMINENT! Will an officer please report to the

Leo Deck? Daddy? Do you know where my Daddy is? Please do not panic! COLLISION IMMINENT!

[Come Hel or Hiawatha](#)

by Nickey Barnard, Mike Snowden, Tym Norris et al.

Vikings have made their way over the seas to the west and discovered Vinland. But Vinland already has its own native peoples - tensions and feuds abound, but there is also the tantalising possibility of peace here at the final Pow-Wow.

[Council of Fennas Drúnin](#)

by Brian Williams, AJ Smith

The thief and murderer, Yasmin The Foreigner, has been returned to Fennas Drúnin. The Mayor, Ostomir, has convened the Town Council to judge her for her crimes. However, not everyone is convinced of Yasmin's guilt and there are still many unanswered questions. Where is the Mayor's Chain of Office? Is the maid, Hescen, really dead? And what were Forak's Violators really doing? Will the truth ever come out? Council of Fennas Drúnin: a 16-player, 4-hour game, set in Fennas Drúnin, a small town in Tolkien's Middle-earth. Play a member of the Town Council, a concerned citizen or the accused herself and see if you can discover the truth! Prior knowledge of Middle-earth is not required to play this game. If you are expecting Elves, Hobbits, Magic or anything like that, this is not the game for you. It's just people, politics, prejudice and the lies we tell...

[Dulce et Decorum est...](#)

by Alison Rider Hill

It is late September 1938. You are family or close friends of the Atherton family who have gathered for a dinner party the night before Bertram celebrates his 21st birthday with the customary Ball.

[Hollywood Lives: Date Night Double-Bill](#)

by Kevin Jacklin & Reiner Knizia

The *Hollywood Lives: Date Night Double-Bill* gives you the chance to make and star in your very own movie-trailer. From the scary *House of Whacks* to the dashing romance of *The Blue Dahlia*; from the bizarre *Brains, BRAINS, BRAINS!!* to the chortlesome *Keep Calm and Carry On!*. Whether it's fame or riches that you want, don't forget to practice your academy award acceptance speech!

[Hope Springs Eternal](#)

by Nickey Barnard, Sue Jolly, Helen Jones, Alli Mawhinney, Tym Norris, Traci Whitehead,

It's December 1952, and the country is celebrating the start of a brand new era. The young Queen Elizabeth is to be crowned next year and Hope Brothers, Brighton's premier department store, is celebrating its centenary! Originally founded as a curio shop by George and Reginald Hope when they brought back many exotic artefacts from their travels in South America, Hope Brothers has grown into the impressive establishment seen today. To mark the Centenary, an extra special Staff Christmas Party is being held in the brand new Daisy Fresh Milk Bar and the prize for Employee of the Year is a fabulous World Cruise!

Rumours abound of new developments and old feuds. Is the store expanding or on the verge of financial ruin? Will Young Mr. Hope be taking the store's helm this year, in line with family tradition, or will Old Mr. Hope hang on even longer? Will traditional values triumph over new-fangled fads and fashions? Have the staff all done very well, or have some of them been slacking?

The store has closed its doors for the Christmas break, and the party is about to begin....

[Marlowe 2020](#)

by Kirt Dankmyer and Jon Lemich

There are some who say that Christopher Marlowe actually wrote Shakespeare's plays. By the year 2020, everyone is too busy backstabbing each other for pocket change to care.

[Midsummer Mischief](#)

by Nathan Gribble, Steve Hatherley, Heidi Kaye and Paul Snow

A tale of pigs, aunts, romance, Drones and imposters set in the world of the leisured upper class as immortalised by PG Wodehouse. Come to Blandings for the Shropshire Midsummer Fete!

[Needful Things](#)

by Dream Cloutman-Green, Jon Cloutman-Green, Steve Bassett

Christmas Eve 2012. The Blythe Corporation are celebrating their centennial along with their annual Christmas Party. The Blythe family has roots dating back to the 17th century with the Blythe Corporation having been in acquisitions and loans since 1912. It is a family company with a reputation for family values, even though it now employs over 50000 employees. They have a tradition of throwing amazing Christmas parties and if you're lucky in the draw, for one night as a member of staff you'll feel like the aristocracy the family still claim to be. Come share the Christmas cheer whether you're an employee, guest or member of the family.

Needful Things is a game set in the modern day where everyone has a plan, a future and an end game, except for those that don't, and nothing is what it appears to be.

This game has very dark adult content and may therefore not be suitable for all players. Please bear this in mind when signing up.

[Reading Between the Lines](#)

by Cat Tobin and Mo Holkar

It's World Book Night at Casterham branch library, and there's a gala party. Locals and dignitaries are celebrating the joy of reading: although some are uneasily aware that the future of the library itself hangs in the balance.

Meanwhile, in the fabled Booklands, beloved characters have been weakening, thinning, even dissipating out of existence. What's causing this curse? And why does stopping it depend upon the events of tonight in one small, impoverished branch library?

[Small Town Folks](#)

by Tracy Bose, Rob Harris, Mo Holkar, Tony Mitton, Mike Snowden and Cat Tobin

Macy, Nebraska, 1963 a small town like any other. But when the hurricane approaches, twelve people are trapped in an underground bunker. As the storm rages overhead, tensions rise, secrets spill, and long-buried rivalries erupt. If they survive the tempest, the lives of these small-town folks will never be the same again...

[Starship Ares](#)

by Hanbury and Rei Hampden-Turner

Join the crew of the Starship Ares on their maiden voyage in this Trekesque science fiction adventure, complete with consoles, aliens, redshirts, spatial anomalies, transporters, interstellar diplomacy and space battles.

The game is a semi-horde game in which half the players take on the role of the ship's crew, and the others play the aliens, ambassadors and crews of other ships they encounter, changing characters several times during the game.

[Sword Day](#)

by Mike Cule, Nick Curd, Adrienne Gammons, John Kammer and Charlie Paul

A gritty game of political intrigue and backstabbing inspired by the world of Game of Thrones.

[The Deliverance](#)

by Clare Gardner, Martin Jones, Allison Mawhinney and Richard Perry

The year is 1805; imagine an alternate history where space travel was discovered nearer than ever thought possible.

You are aboard the Deliverance returning to Earth after the successful rescue of nsurvivors of the Vanguard from one of the moons of Mars.

Your metallic sails crackle with energy as you are propelled forward riding the ncurents of space. but is everything as it appears?

[The Gallery of Shades](#)

by Richard Wood, Alex Helm

You have received an invitation to view one of the most promising young artists in the last 10 years. Hildred Castaigne is only 20 years old and is already being compared to the great masters. His initial collection is being shown at the Gallery of Shades and the opportunity to own one of earliest works should not go amiss. It is rumoured that Hildred's inspiration came from the banned French play, The King in Yellow and that the Gallery is part of a larger whole, one that transcends both time and space....

[The Koenig Dead](#)

by Tony Mitton and AJ Smith

The Koenig Dead is a dark, fairly hard science fiction game loosely inspired by an increasingly distant Joss Whedon TV show. It is a semi-sequel to *The Linfarn Run* with some characters from that game. It won't suit everybody. Really, it won't.

[The Maid, the Pickpocket, the Assassin and her Lover](#)

by Dave C, Ben Harvey and Liz Hayward

Oberon is dead, the post mortem is complete, the will is yet to be read, a casket yet to be picked and if needs must a crown is yet to be seized. Families always have the best of secrets and the worst of relationships.

[The Omega Delivery](#)

by Tony Mitton & A J Smith

Having recently lost some crew members, and in need of business, the light freighter *Kestrel* takes on a routine delivery to an isolated monitoring station. Unfortunately the situation at Omega Station is far from routine.

[The Unicorn in Winter](#)

by Dave Collis and Ben Harvey

Amber has been ruled since time immemorial by Oberon. His children have been both his bane and his love. All things though must come to an end and as Oberon slides into his dotage he calls his family together for dinner. Will Oberon survive the tender mercies of his children? It is for the players to decide through plotting, politicking and if needs be duelling, claim a throne, defend a throne or just stir things up.

[Time for Tea!](#)

by Dream Cloutman-Green, Jon Cloutman-Green

In a future where the British Empire reigns supreme, tea provides moral fibre and gives the Empire it's stiff upper lip that enables it to bring civilisation to the far flung corners of the galaxy regardless of whether Johnny Foreigner aliens want it or not.

The war on the edges of the Empire has been running for over 5 years now and the tea supply has been stretched to breaking point. This has caused the price of tea within the rest of the empire to rise to the point where the possibility of riots have been politely suggested if extra tea is not provided soon. Imagine the horror when news reaches the government that the Empires largest tea freighter had been 'tea napped'!

It is essential for the future of the Empire that the tea is returned quickly and so a negotiation team has been sent to the nearest space station in order to ensure its return before the course of war turns irrevocably against the British! However in a Universe where foreigners, aliens, radical Beanists threaten to destroy the true leaf and infusiantistas have started to refute the benefits of the blessed caffeine can the negotiations succeed and proper civilised luncheon carry on?

Join Evil Twin Inc for a game of Victorians in space with tea! Muffins to be provided.

[Winter of Discontent](#)

by Mel Dymond Harper, Mo Holkar

Journey back to the Middle Ages, when superstition, ignorance and a robust approach to hygiene hold sway over the isolated community of Bassethwaite, gripped in unnatural winter and civil strife. In Winter of Discontent, the Age of Reason is far in the future, and the Renaissance a mere glimmer in a visionary eye. Nobles, tradesfolk, guildsmen and of course

the omnipresent peasants throng the streets in protest or cower within, fearing the end of the world may be at hand. Will the deathly chill ever end? Will St Kevin intercede to protect his beloved people? Will Sir Humphrey return from the Crusades to depose the wicked Sheriff of Basset? Will the lake thaw in time for the villagers' annual Ferret Rolling? Find out all this and more, as you take the role of a character in Winter of Discontent. And may God have mercy on your soul...

Gothic Consequences

[A Night at Ravioli Manor](#)

by Thora I

Don Alberto has invited his nearest and dearest (family, friends and business partners) for a quiet dinner party to mark his retirement and to reveal his will. Tonight's menu will feature deceit, duplicity, murder, mystery, passion and pasta, with a side helping of sci-fi ...

[All's Well That Ends](#)

by Russell Harris, Heidi Kaye, AJ Smith, Anthony Winter and Jane Winter

Plague stalks the streets of Elizabethan London. The *Swan Theatre* has been closed, and tonight's performance of Kit Marlowe's well-received *Doctor Faustus* has been cancelled. Disgruntled patrons and theatre folk alike are crammed into a low tavern, *The Final Curtain* - the very place that Marlowe's corpse was discovered just hours previously.

[Black Legacy](#)

by Alex Helm, Rich Wood

The Holy Inquisition is the Imperium's most secretive yet powerful organisation. A conclave has been called to pronounce judgement on a former inquisitor turned arch-heretic. It is rare that inquisitors gather in such a way, but how deep does the heretic's web of corruption go...?

[Clockwork Cafe](#)

by Brian Williams

It's 1905. On the shores of Lake Geneva stands the exclusive *Clockwork Café*. Run by the enigmatic Richard Blanc, it doubles as the secret meeting place of the Society of Lady and Gentleman Adventurers. Here the spies, adventurers, master-criminals and detectives of the Great European Powers meet on neutral territory to exchange tales of daring-do.

[Come Die With Me](#)

by Mel Harper, Graham Harper, Mo Holkar

Shenanigans at Bassethwaite's newest (in fact, only) five-star restaurant. A dead restaurant critic on opening night, a mysterious stew and an odd smell in the pantry...

[Cracks in the Orb](#)

by Lise Fracalossi, Bernie Gabin, Matt LeVan, Melanie Saunders, Will Fergus

An Imperial court battles to quash a rebellion, while dashing young lords and ladies dance the night away nearby. Enjoy an evening of manners, romance, political intrigue, and military might in the high fantasy world of Steven Brust's Dragaera novels.

[Dr. Nefarious and the Paradise Project](#)

by Nick Curd, Clare Gardner, Su Jolly, Mike Snowdon, Daniel Taylor

Deep beneath Paradise Island lies the hidden base of the infamous villain, Dr. Nefarious. From here he commands the terrible superweapons that will bring the free world to its knees. Or they will, if you can just finish building it before he gets back.

[Dulce et Decorum est](#)

by Alison Rider Hill

It is late September 1938. You are part of the Atherton family or their close friends and have gathered for a dinner party the night before Bertram celebrates his 21st birthday with the customary Ball.

[Hollywood Lives: Sex and Drugs and Rock'n'Roll](#)

by Kevin Jacklin and Reiner Knizia

"It's a one for the money, a two for the show..." with the words of the King echoing in their ears the moguls of Tinseltown were not slow to put one and two together to get keen youngsters and young at heart to come to the movies. And how do they do that? Why make films that reflect the lives of their hippest young customers. A bit of snarling rebellion here; some dropping out of the rat-race to embrace a cause there; a soupcon of the odd trippy experiment with interesting substances; an exploration of sexual boundaries (not to say taste); and all washed down with a soundtrack provided by the latest pop and rock sensations... Nothing could possibly go wrong!

[Hope Springs Eternal](#)

by Helen Jones, Alli Mawhinney, Nickey Barnard, Traci Whitehead, Tym Norris, Su Jolly

It is 1952 and Hope Brothers, Brighton's premier Department Store, is celebrating its 100th year! To mark the event, an extra special Staff Christmas Party is being held in the brand new Daisy Fresh Milk Bar, and the prize for Employee of the Year is a fabulous world cruise! Rumours abound of new developments and old feuds. Is the store expanding or on the verge of financial ruin?

The store has closed its doors for the Christmas break, and the party is about to begin....

[James Potter and the Legacy of Hogwarts](#)

by Rei & Hanbury Hampden-Turner

A game of intrigue, adventure, and teenage angst, set in the world of Harry Potter 20 years after the books. Will history repeat itself, or will the students find brand new sources of trouble and confusion? Will the school fall afoul of the ever-paranoid Ministry of Magic? Who will win the House Cup or get a place in the Quidditch Team? Will you get a date for the ball, and are you ever going to get that essay finished on time? In a chaotic world of wands and wizardry, discover who your friends really are, and what your destiny truly holds!

[M*A*S*H: Brothers in Arms](#)

by Nickey Barnard, Allison Rider-Hill, Tony Mitton, Phillipa Dall, Natalie Spindler

In the 3066th Mobile Army Surgical Hospital, set back from the front during the Korean war, moments of terror are interspersed with days of boredom waiting for the wounded troops to arrive. Old rivalries are stirred, outside threats are fought and many terrible practical jokes are played - but in the tenseness of the looming war and in the face of death who will end up perishing and who will have the last laugh?

[Old Nick's Game](#)

by Charlie Paull, Alan Paull, Roger Gammans, Nick Hollingsworth

A light hearted and irreverent glimpse of a normal day in hell, a day when Satan is bored. Satan, and the denizens of hell will be portrayed by a cast of gamers. All other characters will be played by members of the cast. Loosely based on Radio 4's Old Harry's Game.

[Scheherazade](#)

by fona lloyd

Scheherazade: The Queen must die!

Nehmera is the Panguin, the wife of Padishah Mahmud, ruler of the great land of Orum and its vassal lands of Chem and Lyria. She has been accused of adultery and if found guilty she will be executed. Her co-accused the Captain of guards Ramuda, has fled and cannot be found. Letters between the two have been produced and witnesses swear to have seen the two meeting in secret in a house just beyond the palace wall. However, since Ramuda cannot be found and questioned, and the two have not been caught together the case remains unproven. Nehmera has invoked an ancient right of Trial by Scheherazade. According to this she can ask that her innocence or guilt be decided by advocates on both sides telling morality tales either in her defence or to her detriment. The court will vote secretly by coloured beads placed in a jar, after each tale is told. Storytellers from all the realm and from neighbouring lands applied to take part, as it is a great honour. Ten have been chosen by drawing lots, five to speak for the queen and five to speak against. In the event of a tie her guilt or innocence will be decided with Trial by Jewel.

[Something Wicked; A Gothic Melodrama set in Old London Town](#)

by Chris Jensen Romer

It's a starry night in London Town, and from the highest born gents to lovelorn shopgirls, from match-selling waifs to handsome guardsmen, everyone who anyone has come out to the Common for the Funfair! Some say Saucy Jack is still a rippin', and others talk of another weirder Jack who bounds over houses and breathes fire in a girls face, but all that's just talk. The Monster who pricks ladies with a hatpin, he **might** be here -- but in London all sorts live and love and huddle together, for the tea is cheap and the company loud, so come to the Fair!

[Space Shuttle Diplomacy](#)

by Sam Lee

Intergalactic Representatives coming together to save the universe. Or possibly to insult each other and call it diplomacy. One of the two.

[Star Wars 6.5: The Last Orders](#)

by Lucya Szachnowski; John Davies

A Star Wars freeform set just after the events of the third film in the first trilogy. A game of intrigue, adventure and a murder mystery, set in a cantina on a world ruled by the Hutts.

[Sword Day](#)

by Mike Cule, Nick Curd, Adrienne Gammons, John Kammer and Charlie Paull

A gritty game of political intrigue and backstabbing inspired by the world of Game of Thrones.

[The Clockwork Convergence](#)

by Richard Wood, Alex Helm

Deep in the heart of the Thornwood Forest lies an ancient temple whose doors are said to open upon a grand celestial alignment of moons and planets, a temple devoted to the Maiden of Gears a goddess of Clockwork and Mathematics. The Thornwood is a dangerous place, recent hostilities between the kingdoms of Khador to the north and Cygnar to the south have increased tensions between nations and there are creatures living in the forest that would devour those that encroach on their home.

Armed with Mechanika, weapons and items that blend both science and magic and accompanied by mighty Steamjacks, mechanical automations that have the strength of 10 men, groups of adventurers and mercenary companies have traveled from all over the Iron Kingdoms, to plunder its riches and discover its secrets. Banding together for protection, tensions are running high in the camp as the appointed hour approaches. Friendships will be forged, secrets uncovered and alliances will be tested to the limit.

The doors to the temple will open, but some secrets are best left buried...

[The Day the Music Died](#)

by Jim Ashby, Kath Banks, Jerry Elsmore, Heidi Kaye and Janet Young

The post-awards party aboard the pirate Radio Rebecca ship, after the 1965 FAB Music Awards.

[The Deliverance](#)

by Clare Gardner, Martin Jones, Allison Mawhinney and Rich Perry

The year is 1805; imagine an alternate history where space travel was discovered earlier than ever thought possible. You are aboard the Deliverance returning to Earth after the successful rescue of survivors of the Vanguard from one of the moons of Mars. Your metallic sails crackle with energy as you are propelled forward riding the currents of space. But is everything as it appears?

[The Final Cut](#)

by Liz Hayward & David Townsend

On the set of the latest Anvil horror film: 'The Blood-drenched Tears of the Vampire Lovers', it seems that not all the blood is fake. As the fog swirls around the ancient castle in the loch, can the cast solve the mystery of the Beast of Balvinnie Castle?

[The Maid, The Pickpocket, The Assassin and the Lover](#)

by Dave C, Ben Harvey, Liz Hayward and Dave Townsend

Oberon is dead, the post mortem complete, the will is yet to be read, a casket yet to be picked and if needs must a crown to be seized. Families always have the best of secrets and the worst of relationships.

[The Omega Delivery](#)

by Tony Mitton & AJ Smith

Having recently lost some crew members, and in need of business, the light freighter *Kestrel* takes on a routine delivery to an isolated monitoring station. Unfortunately the situation at Omega Station is far from routine.

[The Outsiders](#)

by Mo Holkar and Cat Tobin

Early 1980s, Sheffield. Thatcher's Britain. Millions out of work. A decrepit block of council flats on the outskirts of the city. One of the flats is vacated – an empty space, in the neutral zone between two territories. Two groups move in on the flat, to try and take it over. This is the story of their encounter.

The Outsiders is an experimental game, and is not designed like a traditional Consequences freeform. Click the game name for more details!

[Time Travel Review Board](#)

by John D'Agosta, Susan Weiner, Nat Budin, Josh Rachlin

History will be made (and unmade) as a horde of would-be time travelers descend upon an institutional review board.

On December 1st, the Time Travel Review Board of the NSF will review all applications for time travel permits leaving during the year of 2104.

[What Happened in Blackpool](#)

by Mo Holkar, Heidi Kaye, Cat Tobin, Alli Mawhinney, Traci Whitehead

This is a character based game in which all the plot and action will come out of the first part of the session in which the game is set up. No pre-casting, no casting questionnaires, no advanced reading. The game will be generated using a guided workshop.

Heroic Consequences

4

by Graham Charles, Natalie Curd, Nick Curd and Tony Mitton

A year after a tragic fire, you and your friends meet up to commemorate those you lost, and face the horror of what happened. Perhaps you will even set things right.

[A Deal With The Devil](#)

by Andrea Civiera & Ben Harvey

You are the last remaining souls in Limbo, and the powers of Heaven and Hell vie for possession of your eternal soul. Forced into a game of chance, you will need to play your cards right to escape eternal damnation. If things go very badly, you may even have to deal with the Devil...

[A Night at Ravioli Manor](#)

by Thora Ingvarsdottir

Don Alberto has invited his nearest and dearest (family, friends and business partners) for a quiet dinner party to mark his retirement and to reveal his will. Tonight's menu will feature deceit, duplicity, murder, mystery, passion and pasta, with a side helping of sci-fi ...

[Antarctica Station 13](#)

by Richard Perry, Alli Mawhinney

Deep in the frozen Antarctic lies station 13. The bored researchers argue about D&D and who stole who's whatever. But this morning disaster struck. Two are injured, one dead. What has happened? Help is on its way. But how will the tense crew deal with it. Who is to blame?

[Bitter Tears at Sad Mary's Bar and Girl](#)

by Scott Beattie, Tonia Walden, Thorin Tabor

Tonight is New Year's Eve, and far off on the bizarre little Mediterranean island of Al Amarja - the sort of place frequented by all manner of strangeness, loonies and confused American tourists - ten customers have gathered in the seedy little establishment of Sad Mary's Bar & Girl to enjoy a quiet night away from the rampant celebrations, thefts and violent crime that usually comes with the New Year's celebrations on the island. It looks like it is going to be a quiet night. Wrong. Bitter Tears at Sad Mary's Bar & Girl is a LARP about strange happenings in a strange place, where little is as it seems, potentially even reality itself.

[Class of '83](#)

by Nick Huggins

Hair spray, legwarmers, Boy George, John Hughes - The time you spent before hitting real life or university was great. Sure, there were cliques and gangs, but everyone forgave everyone else in the end...you thought. But it looks like one of your classmates at this reunion isn't quite over it, and they plan to make someone pay.

[Dr. Nefarious and the Paradise Project](#)

by Daniel Taylor, Su Jolly, Mike Snowden, Nick Curd, Clare Gardner

Deep beneath Paradise Island lies the secret lair of the infamous villain, Dr. Nefarious. From this underground base he commands the orbital superweapons that will bring the world to its knees.

If you can get them built in time.

[Hello, You Must Be...](#)

by Brian Williams

You're going to a party. That's all I can tell you. Honestly.

[Hollywood Lives: Seventies' Subversion](#)

by Kevin Jacklin and Reiner Knizia

Hollywood Lives: Seventies' Subversion is a game of making movies in the dark decade of the 1970's. Despite the long shadow of Vietnam and the height of the Cold War there sprang a wave of great films... but plenty of duds too. So put on your platform heels/ripped T-shirt and get ready to make trailers for those movies that - once seen - will be seared on your memory. Oh, and get ready to vote for your favourites!

[K300: Nyet SOS!](#)

by Mike Young and Moira Parham

Greetings Comradski. Welcome to the Soviet Submarine. Here we will have happy adventure beneath the waves as absolutely nothing goes wrong. (And by that, we mean that everything will go wrong.)

[Murder on Olympus](#)

by Rachael Hodson

Zeus is dead. You don't know who did it or how they committed the atrocity, but you do know it has left a huge power vacuum on Mount Olympus. Hestia has summoned you all to Olympus so that you might elect a new king of the gods and aid her in uncovering Zeus' murderer.

[Neverdreams](#)

by Rei Hampden-Turner & Judy

Neverland. Land of action and adventure; of daring deeds and mischief; and of magic and wonder. Tonight is a special night; the Summoning of the Never Spirit, which happens every one hundred years. Five people will stand in the summoning circle tonight at the appointed time, and their stories and character will determine the dreams and daydreams of the human race for the next hundred years. To be asked to do so is considered a high honour, and the lucky five will doubtless smugly lord it over everyone else when they get home.

[None but the Brave](#)

by Mo Holkar and Traci Whitehead

It's been a quiet night so far in the Elmridge fire station. The members of Red Watch are chatting, playing cards, drinking tea and attempting to relax. But the peace won't last...

[Oh dear! We seem to have run out of time.](#)

by Jean-Philippe André Caquet and Tore Svanemslí

Once upon a time in the future, humanity has finally mastered the art of time travel. A new era of peace, love, harmony and glory to mankind has... unfortunately not arrived, as the world is about to end. This larp consists of a meeting of the Royal Society of Time Travelling Ladies and Gentlemen (RSOTTLAG), which will discern which members are behind the paradox that has doomed the universe. The twist is that, of course, ALL of the time-travellers are responsible for some paradox or another. But which one is relevant? The clock is ticking...

[Old Nick's Game](#)

by Charlie Paull, Alan Paull, Roger Gammas, Nick Hollingsworth

A light hearted and irreverent look at a normal day in Hell, a day when Satan is bored. Loosely based on the Radio 4 satire series Old Harry's Game.

[Queen of Denial](#)

by Nickey Barnard and Mo Holkar

Uneasy lies the head that wears a crown, and Cleopatra, Queen of Egypt, is uneasier than most. Rival suitors, envious foreign powers, a dead husband/brother, crafty slaves, a shortage of asses' milk, and to cap it all her infant son's gone missing. How will she cope? Find out in *Queen of Denial*, where Shakespeare meets the Carry On team, and things are likely to go from bad to very much worse...

[Rome Must Decide](#)

by Simon Butler & John Amos

Set in the Sundered Thunder Roman Steam punk Alternative Reality Universe, you take the part of Senators who all have their own agendas and perhaps, the future of Rome itself is in your hands.

[Service](#)

by Shoshana Kessock

You have been drafted into the worst war humanity has ever known, but have the chance to escape. A game of personal and group drama, of moral choices and questions, of whose life is worth more and why.

[Star Wars: Chains of the Sith](#)

by Alex Helm, Rich Wood

A Star Wars game set during the Old Republic era, during a time of fragile peace between the Galactic Republic and the Sith Empire. Representatives of all groups converge on the war-torn planet of Corellia, while a mysterious starship heads on a collision course...

[Sunset On The Umpire](#)

by Mel Dymond Harper, Graham Harper

The biennial visit of the Maharajah's Eleven to Bassethwaite Cricket Club has been hotly anticipated, especially with the rumours that India may soon field their own Test team. Bassethwaite captain Doug Garden is tipped to score, but the visitors' infamous spin bowler Yessu Khan may yet bamboozle the local lads. However, when top match official Howard Zatt is found dead on the eve of the match - and Bassethwaite Constabulary declare themselves "stumped" - the whole tour looks like it might be on a bit of a sticky wicket...

[The Curse](#)

by Lizzie Stark

Would you remove healthy body parts if you thought it might save your life? Rita and Elle bear a legacy: a mother who died of ovarian cancer and a genetic error in their DNA. Will they change their bodies? How will it change them? And how will it change their relationships? A scenario about bodies, relationships and love, where nothing is sure.

[The Great After-Party](#)

by LARP Design by Erlund Eidsem Hansen and Frida Sofie Jansen, LARP script by Elin Nilsen

It's the post-game party after the fantasy LARP *Mist Over Goblin Peak*. We're all meeting in the pub after spending the weekend camping and playing in the forest. Have a beer and share some tales while we all wind down back to our real selves.

[The Kouros Intercept](#)

by Tony Mitton and AJ SMith

"So what's the gig, Cap?"

"RV with a small luxury liner under cover of a passenger drop. Break into the military-grade safe in the captain's quarters. Get out clean. Same as usual."

[The Prison](#)

by Aleksandra Danilenko, Mariya Grubaya, Sergey Kolesnikov; Adapted by Christopher Amherst

The governments of the world have united against the terrorist menace, and established a new social order, where the people are divided into classes.

You are a criminal, guilty of capital crimes under the new laws. One by one, you or your fellow prisoners will be taken away to be executed.

How much is your life worth fighting for? And who will survive?

[The Tales of Irnh](#)

by Jeff Diewald, Jordan Diewald, Susan Giusto, Tim Lasko, Charlie McCutcheon and Barry Tannenbaum

The Irnh built sentient biocybernetic servant androids to do the mundane and dangerous work of civilization - accounting, farming, mining, factory work, and more. They built them in their image (some more than others), with clever thoughts and impressive skills, capable

of emotions and dreams, as companions and helpers. The androids were programmed to be part of society, to mix with the biologicals seamlessly, wherever possible. The Irnh even gave the androids free will and decision-making capabilities, but with important limitations, because even with their rationality, the biologicals were afraid of losing control.

And then the biological Irnh died. These are the biocybernetic androids' Tales.

The Tales of Irnh is a dark, philosophical Tale-telling LARP set in the universe of *Across the Sea of Stars*. This is a character-driven, low-mechanic, little-to-no combat LARP, telling the story of the Irnh androids in a series of Tales. There are no gendered pronouns in the game, which means same sex relationships may occur in Tales. The Tales are small; every player is expected to drive the action. Players will play a variety of roles during the game, good and evil, protagonist and antagonist - but all critical to the Tale. This is not a LARP for beginners.

[The Teapot Travesty](#)

by Claire Ryder and Heather Law

A lighthearted game of murder, intrigue tea and politics in supernatural Steampunk Victorian London.

[Tinker, Tailor, Soldier, Ferret](#)

by Mel Dymond Harper, Graham Harper

Bassethwaite's glory days as a code-cracking hub during the Second World War have come and gone, but the tentacles of the current Cold War have reached even as far as this sleepy Northern town (called by some "the Vienna of the North"). Is the mysterious Karola, rumoured to have left Russia for the first time, here to recruit agents? What about their British counterpart 'Control': does he -- or she -- know enough to stop a betrayal? Secrets, lies and double-crossing abound.

[Veterans Day](#)

by Clare Gardner/Mike Grace/Alex Helm/Martin Jones/Adrian Smith/Mike Snowden

Twenty five years ago an army of superheroes, created to save the Earth from an alien fleet bent on humanity's destruction, drove the alien invaders from our world.

Today we gather to celebrate the end of the war, and honour their sacrifice.

A reception is being held to present medals to the few remaining veterans. You are cordially invited to attend. Formal dress is advised.

[White Bear and Red Moon: The Hero Wars Begin](#)

by Carol Johnson

Join the Red Emperor, demigod son of the Red Moon and his Lunar cohort, who with the rebel king Argrath and his outlaw heroes, will enact a New Year's ritual to reinforce the World of Glorantha against Chaos. What could go wrong?